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Contact Information

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<u>Phone:</u> <u>Portfolio & References:</u>

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Personal Interests & Professional Objectives

- Design online learning environments (K-12 and higher education) that differentiate for all individuals.
- Design and development of social online learning solutions, driven by specific learning theories.
- Implement and produce visually interactive, game-based learning experiences.

Education/Certification

Present Experience - Master's in Education (M.ED.): Educational Technology, June 2014-Present *James Madison University*, Harrisonburg, VA GPA 3.9/4.0

Bachelor of Liberal Arts and Technology: Elementary Education, May 2013; *Stevenson University*, Stevenson, Maryland Dean's List; Magna Cum Laude; Orsia F. Young Leadership Award recipient; Fall 2009-May 2013 GPA 3.752/4.0

Teaching Experience

Charles County Public Schools Teacher, September 2013-Present

- T.C. Martin Elementary School (2015-present), Grade 5, Bryantown, MD.
- Arthur Middleton Elementary School (2013-2015), Gifted and Talented (GT) Grade 3, Waldorf, Maryland Team Leader: Increase communication with colleagues, short/long term planning, and troubleshooting Produce and implement a variety of Gifted and Talented resources to accommodate for student learning Create individualized Student Learning Outcomes (SLO's) to assess key aspects of student learning Produce, organize, and implement effective classroom management systems within the classroom Maximize student opportunities by utilizing SMART technology tools in the classroom Develop and execute assistive technology education plans, implementing high and low-technology tools

Baltimore County Public Schools Intern, September 2011-2013

- Cedarmere Elementary School (2012-2013), Grade 3, Baltimore, Maryland
- New Town Elementary School (2011-2012), Grade 2, Owings Mills, Maryland Prepared and Implemented lesson plans in a broad variety of subject contents (cross-curricular)

Participated in creating a calm, engaging atmosphere to promote diversity in the classroom Magnified learning opportunities to utilize technology in the classroom (Promethean and SMART board) Generated a continuous Action Research project by analyzing student data to increase student performance Implemented an engaging presentation at a MSA Pep Rally ceremony to motivate upper elementary students Developed and employed a student-centered, authentic learning environment (real-world applications) Promoted civic competence by being active and engaged participants in communities/public life

Related Work Experience

• Bath Spa University Digital Internship; England; May 2016-August 2016

Became Subject Matter Expert (SME) to address learning theories, principles, and instructional strategies Utilized and managed various multi-media tools to design a unique blended learning experience Used visual design skills to cohesively develop a course using a Learning Management System Developed skills in instructional analysis, problem solving, project management, consulting, and teamwork

- The Goddard School; Waldorf, MD; May 2013-August 2013
- Higher Achievement Summer Academy Internship (DC Metro), Summer 2012
 Francis C. Hammond Elementary School, Grades 5-8, Alexandria, Virginia
 Managed, developed, and implemented daily lesson plans to accommodate a diverse set of scholars
 Produced a comprehensive and engaging classroom atmosphere beneficial for literature-based activities
 Assisted scholars in developing and achieving academically/professionally beneficial goals
- Senior Resident Assistant (SRA), Stevenson University; Stevenson, Maryland; August 2011-May 2013
- Ambassador (Admissions), Stevenson University; Stevenson, Maryland; February 2011- May 2013
- Coach, Muslim Soccer League (MSL), Prince George's Muslim Association (PGMA), June 2008-May 2013

Leadership Roles/Beneficial Skills

- *Technology Advisor*, LEGO Robotics team, October 2014-Present
- *Guest Speaker*, National Council of Teachers of Mathematics (NCTM), Stevenson University; August 2009-Present 2012 NCTM Regional Conference; Philadelphia, Pennsylvania; April 2012
- President, Teachers of Tomorrow, Stevenson University, August 2012-May 2013
- Inductee, Kappa Delta Pi (KDP), International Honors Society of Education, Stevenson University, September 2011
- Inductee, Sigma Alpha Pi (SAP), National Society of Leadership and Success; Spring 2011
- Foreign Language, Urdu/Hindi

Technical Professional Development

- Bring Your Own Device Technology Advisor; Charles County, MD; November 2014-Present
 Advise and inform K-5 teachers about best practices of technology use
 Provide teachers with resources and ideas for technology integration
 Troubleshooting technology issues
 Pilot iPad program and decide best use for iPads in school setting
- Edcamp Conference; Baltimore, MD; October, 2015
- Code Academy Courses; HTML, CSS, Java, and JavaScript Languages; 2014-Present
- Student Success Mid-Atlantic Regional STEM Conference; CSM, La Plata, MD; April, 2015
- Google + Community Blog (Stevenson University); 2014-Present

Advanced -

Very comfortable; Use on a regular basis

Software:

- Blackboard, Canvas, Collaborate, Minerva
- Evernote
- Google Drive (Sheets, Slides, Hangouts, etc.)
- Image/Video Editing (Pixler, Photoshop, iMovie)
- IOS
- Microsoft Office (Word, PowerPoint, Excel)
- OS, Windows
- Photoshop
- Web designing applications (Wix, Weebly, etc.)

Hardware:

- Apple iPhone and iPad
- Digital Video Cameras
- Samsung Galaxy Note

Procedures:

- Interactive PowerPoints
- Logo Design; Creative direction
- Project management
- Screencasting
- Storyboarding
- Spreadsheets and data collection
- Website design

Intermediate -

More to learn; Occasional use

Software:

- Adobe Flash
- Audacity
- Camtasia
- Captivate
- Dreamweaver
- Garageband

Procedure:

- Curriculum design
- Game-Based Learning
- Problem-Based Learning (PBL)
- User interface design